

The Whole Talk, In Three Sentences

- Revit models contain data from many external sources.
- We built a framework that allows third-parties to register plugins to provide this data.
- Now we don't have to be responsible for handling every format someone will ever want.



Outline

This slide



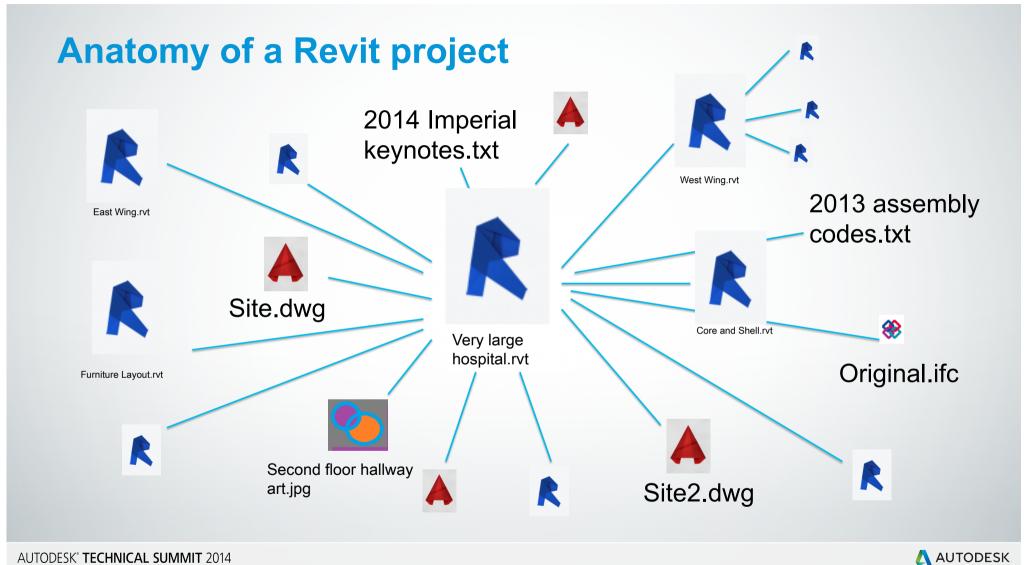
- The Problem: It's hard to parse data from many sources
- The Idea: We don't care where the data comes from
- Framework Design & Implementation (plus demos!)
- Q&A

The Problem

Anatomy of a Revit project



Very large hospital.rvt



Users say:



I'm going to download this model from Autodesk 360. You can automatically get all the links and set them up, right?



We want to put our files on this website. You can get them from there, right?



We want Revit to build one keynote table from two files so we don't have to put it together by hand. You can do that, right?

Revit says:



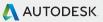
The developers haven't taught me how to use A360.



What's a website?



The developers haven't taught me how to do that.



Every time we want to get data from a new place, we have to:

- Add new UI
- Add new parsing code
- Understand and handle errors



Where we're going, we don't need files

The cloud doesn't have "files", so even if we did implement all the individual features people request, we still have a problem.



The Idea

The idea: move to a service model

- 1. Think of external data as a "resource", not a "file".
- 2. Revit no longer handles all data itself.
- 3. Developers register a plugin to provide resources.
- 4. Revit doesn't care where the data started out.



Now people can provide the data from whatever source they like!

Design and Implementation

Design Goals

- Impose as few format restrictions on the user as possible.
- 2. Local files should also use the new framework. ("eat your own dog food")



ExternalResourceService

The plugins are built on top of Revit's existing ExternalServices framework. We added two interfaces:

- IExternalResourceServer
 - Tells Revit what resources it can provide
 - Loads resources when requested
- IExternalResourceUIServer
 - Provides feedback to the user after resources have been loaded

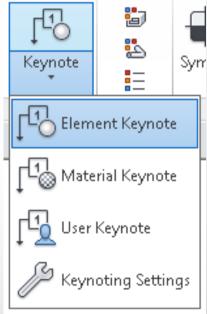
What we did in Revit 2015

You can use the External Resources framework to build a plugin supplying:

- Revit links
- Keynotes
- Assembly codes

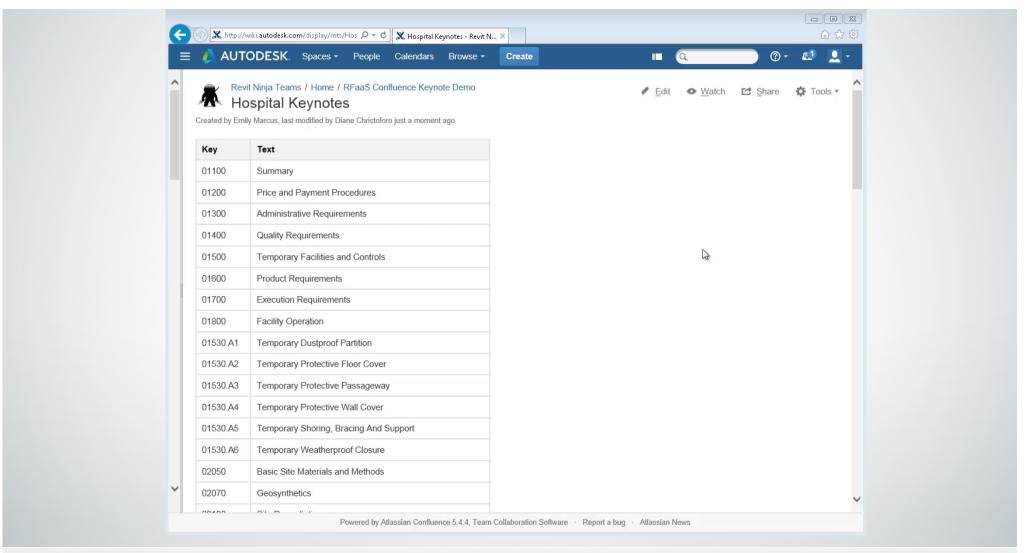


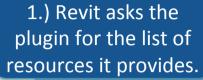




Wait, what's a keynote?

- Revit links You can link one Revit model into another in a read-only fashion.
- Keynotes Keynotes are a special kind of tag which indicates information about the purpose of an object. (For example – 1001010 "Fire Safety".)
- Assembly codes Assembly codes are a classification system for families. They're based on Uniformat.





2.) User selects a resource



5.) Revit asks the plugin to handle any errors

6.) The plugin handles errors or displays UI

UI Server for Confluence Server

Revit has successfully loaded version 96 into the keynote table.

OK

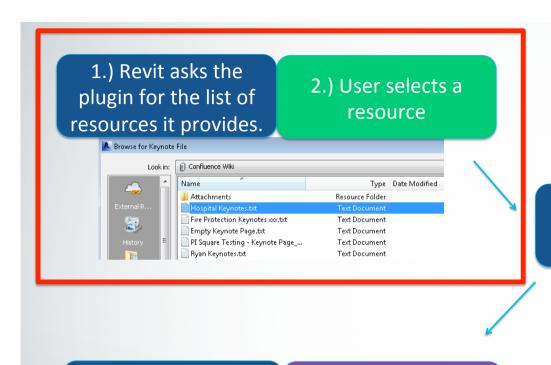
3.) Revit asks the plugin to load the resource

4.) The plugin gives
Revit the resource



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	Key	Text
	01100	Summary
	01200	Price and Payment Procedures



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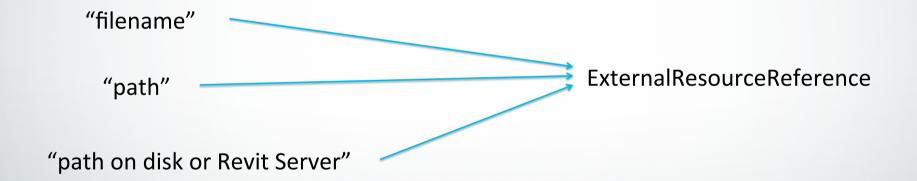
UI Server for Confluence Server

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OK

Describing a resource – ExternalResourceReference

Instead of storing file paths, external resources now store a new structure called an ExternalResourceReference.



Inside the ExternalResourceReference

- (Guid) serverId Which plugin provides the resource.
- (String) version The version of the resource.
- (String) inSessionPath The "display name" of the resource what the user will see.
- (IDictionary<String, String>) referenceInformation Info which the plugin needs to identify the resource. The plugin defines the format.

```
Resource maps can be as simple as:

"resource" = "4"

or more complicated:

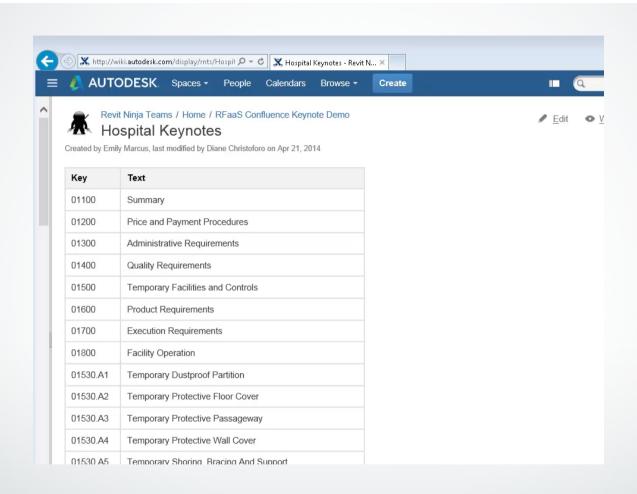
"name" = "hospital third floor restroom"

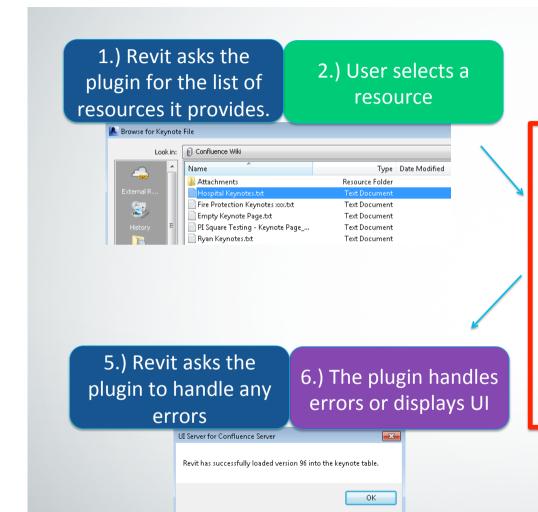
"user" = "dchris"

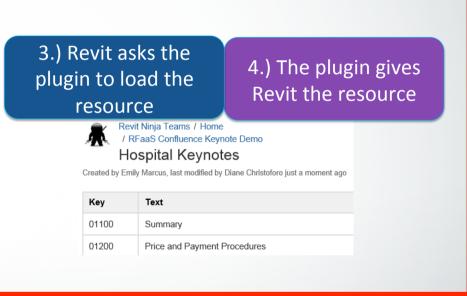
"language" = "en-us"

"format" = "txt"

"last-accessed" = "3-26-14"
```







IExternalResourceServer.LoadResource()

```
void IExternalResourceServer.LoadResource(
    Guid loadRequestId,
    ExternalResourceType resourceType,
    ExternalResourceReference desiredResource,
    ExternalResourceLoadContext loadContext,
    ExternalResourceLoadContent loadContent)
```

- loadRequestId Revit sends a Guid with every load request so they can be uniquely identified.
- resourceType Useful for plugins that handle multiple types of resource.
- desiredResource The resource which Revit would like the plugin to load.
- loadContext Information about the state of Revit at the time of the request.
- loadResults The results of loading the resource. Each resource type has its own subclass.

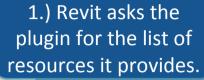
AUTODESK

ExternalResourceLoadContent

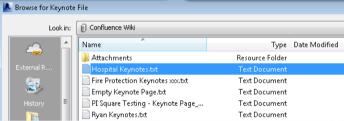
- Each resource type has its own subclass.
- Keynotes and assembly codes can be built directly.
 - The plugin builds a table of key/value pairs and returns it to Revit.
 - No files needed anywhere!
- Revit links have to return a locally cached path.
 - Revit's still the only thing that can build a Revit model.
 - The user doesn't need to know or care that there's a local copy of the model.

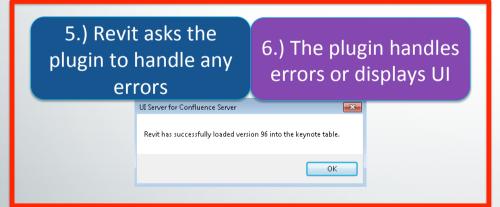
IExternalResourceServer – other functions

- IsResourceWellFormed We don't know what format the server is using, so it has to answer this question for us.
- AreSameResources Again, the server needs to tell us if two resources are the same.
- GetResourceVersionStatus Revit skips loading if we already have the most recent version of a resource.
- SetUpBrowserData This is how the server tells Revit what resources it can provide. Revit then lists the resources in the UI.
- SupportsExternalResourceType Servers can provide any or all of keynotes, assembly codes, and Revit links.



2.) User selects a resource





3.) Revit asks the plugin to load the resource

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Revit the resource



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Key	Text
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We don't know what will go wrong

How can Revit respond to errors like these?

Revit model "MyServer:// myhouse.rvt is missing from the server.

The network connection is very slow, so the operation was cancelled. Try again?

You aren't logged into the website. Log in:

Your subscription to "Keynotes for Everybody" has expired.
Would you like to renew?

Your computer is full of bees.
Please reboot.

We couldn't reverse the polarity of the neutron flow.

IExternalResourceUIServer.HandleLoadResourceResults()

void

- document The Revit model which the resource is loaded into.
- loadData A list of load results. The plugin can see any Revit-internal errors which occurred, and decide what UI, if any, to display.

AUTODESK.

Where to learn more

You can get a link to the Revit 2015 SDK (including our sample) at: http://usa.autodesk.com/adsk/servlet/index?siteID=123112&id=2484975



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